Wednesday, November $8^{\text {th }}$
$1^{\text {st }}$ Grade

1 Greeting (3 minutes)
2 Lesson 6 Tips for Speaking (p. 85) Ordering at a Restaurant
(1) Teachers to demonstrate the script for Ordering at a Restaurant (5 mins)

Materials: Powerpoint, 24 Handouts
Demonstrate the whole dialogue first, then let the class practice together (left side as customer, right side as server, then switch roles.)

* Server dialogue does not need to be memorized, Servers will be given scripts. But customer dialogue must be memorized.


## Sample Dialogue:

Server $=$ S, Customer $=$ C
C: Excuse me. (or raise their hand and have eye contact with server)
S: Hello! OR Good afternoon!
Welcome to $\qquad$ (restaurant name).

May I take your order?
C: Sure.
S: What would you like?
C: I'd (I would) like a/\# $\qquad$ .
OR One/\# $\qquad$ , please.
S: Would you like a drink or dessert?
C: Yes, I'd like a $\qquad$ -.
S: All right.
(Server brings the order)
S: Here you are.
C: Thank you!
S: Enjoy your meal!
(2) Restaurant Role Play (40 minutes)

Materials: 8 folders as trays. Order Slips ( 24 sets $\times 2$ small pieces of paper $=$ 36), 4 pieces $\times 10$ menu items per restaurant

Powerpoint for 3 Menus

In this restaurant role play, customers must order menu items from 2 different
restaurants. They should order 1 main dish and 1 drink or dessert item per restaurant.
(1) Teacher to divide the class into 6 groups of 3 members. (Groups will be based on seating arrangement, 3 people sitting together.)
(2) There will be 3 different restaurants (1 restaurant for each round of roleplay).
(3) Each group will decide which member will be the server for each restaurant. The other members will be the customers for that restaurant. Everyone will get to practice speaking as a customer $2 x$, and practice as a server 1x.

## Round 1 (12 minutes)

(4) The servers will come to the front with their pencils and get 2 order slips.
(5) The teacher will help the class pronounce and familiarize themselves with the menu. There are a limited number of items per menu item, so customers must try to order first, in order to get the menu item they want.
(6) The servers will go to their $1^{\text {st }}$ customer and do the speaking dialogue.
(7) The servers will write down their customer's order, then get the food from the front and serve it to the customer.
(8) The server will look for the next customer. If the menu is out-of-stock, they must say: "Sorry, no more $\qquad$ . What would you like?" and the customer must order something else.
(9) The round finishes in 12 minutes.

## Round 2, 3, (12 minutes)

(10) The second round will be played with a different set of servers and a different menu.

