Wednesday, November 8^{th} 1^{st} Grade

- 1 Greeting (3 minutes)
- 2 Lesson 6 Tips for Speaking (p. 85) Ordering at a Restaurant
 - (1) Teachers to demonstrate the script for Ordering at a Restaurant (5 mins)

Materials: Powerpoint, 24 Handouts

Demonstrate the whole dialogue first, then let the class practice together (left side as customer, right side as server, then switch roles.)

* Server dialogue does not need to be memorized, Servers will be given scripts. But customer dialogue must be memorized.

Sample Dialogue:

Campio Dialogue.
Server = S , Customer = C
C: Excuse me. (or raise their hand and have eye contact with server)
S: Hello! OR Good afternoon!
Welcome to (restaurant name).
May I take your order?
C: Sure.
S: What would you like?
C: I'd (I would) like a/#
OR One/#, please.
S: Would you like a drink or dessert?
C: Yes, I'd like a
S: All right.
(Server brings the order)
S: Here you are.
C: Thank you!
S: Enjoy your meal!

(2) Restaurant Role Play (40 minutes)

Materials: 8 folders as trays. Order Slips (24 sets x 2 small pieces of paper = 36), 4 pieces x 10 menu items per restaurant

Powerpoint for 3 Menus

In this restaurant role play, customers must order menu items from 2 different

restaurants. They should order 1 main dish and 1 drink or dessert item per restaurant.

- ① Teacher to divide the class into 6 groups of 3 members. (Groups will be based on seating arrangement, 3 people sitting together.)
- ② There will be 3 different restaurants (1 restaurant for each round of role-play).
- 3 Each group will decide which member will be the server for each restaurant. The other members will be the customers for that restaurant. Everyone will get to practice speaking as a customer 2x, and practice as a server 1x.

Round 1 (12 minutes)

- 4 The servers will come to the front with their pencils and get 2 order slips.
- (5) The teacher will help the class pronounce and familiarize themselves with the menu. There are a limited number of items per menu item, so customers must try to order first, in order to get the menu item they want.
- 6 The servers will go to their 1st customer and do the speaking dialogue.
- The servers will write down their customer's order, then get the food from the front and serve it to the customer.
- (8) The server will look for the next customer. If the menu is out-of-stock, they must say: "Sorry, no more _____. What would you like?" and the customer must order something else.
- (9) The round finishes in 12 minutes.

Round 2, 3, (12 minutes)

① The second round will be played with a different set of servers and a different menu.

3 Greeting (2 minutes)